



SPEED MEASUREMENT COURSE (FDLE-1158)

FPSI

Course Information

To attend this training the participant must be a Florida law enforcement officer. This class is 40 hours and is a salary incentive course. Training Authorization forms must be signed by agency representative authorizing incentive pay.

WHAT SHOULD I BRING?

Attendees should bring a patrol vehicle equipped with a radar unit and/or handheld laser unit, if available. All other materials will be provided by FPSI.

WHAT ARE THE EXPENSES TO ATTEND?

Tuition for FDOT grant funded classes is covered fully by the grant. Housing and meals are covered ONLY for classes held at the Florida Public Safety Institute where the student is traveling over 50 miles to attend.

ENROLLMENT INFORMATION:

To view classes available, go to the Tallahassee State College website. To enroll for this course, click the link below:

Course Registration

For questions about registration or services we offer, contact the current program coordinator at:

Coordinator: Gerry Barrett
Email: traffsafe@tsc.fl.edu
Phone: (850)-201-7739
Florida Public Safety Institute

Class Dates and Location:

Course Dates: April 20-24, 2026

Course Time: 8:00 AM to 5:00 PM (Mon-Fri)

Location: Palm Beach Gardens Police Department
Emergency Operation Center
10500 N Military Trail

Palm Beach Gardens, Florida 33410

Instructor: George "Hatch" Hachigian

COURSE DESCRIPTION:

This is the CJSTC and FDLE certified Speed Measurement Course (1158) to become a certified radar and laser operator in the State of Florida. The student will learn to identify targets and become familiar with speed estimates. The student will conduct testing procedures on the equipment to ensure proper operation. The student will learn the legal basis for the principles of Doppler radar and the proper vernacular for courtroom testimony.

There will be at least 12 hours of hands-on practical exercises as part of the course.

It is recommended that the students bring radar and laser units for the field exercises (if available).